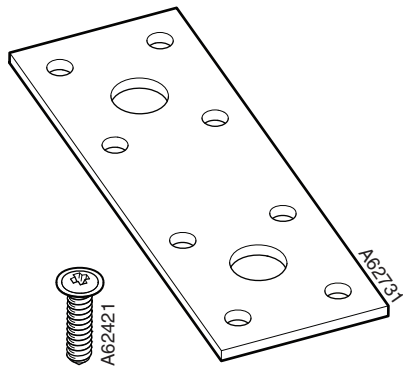
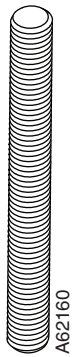


1x

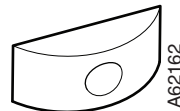


16x

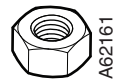
2x



2x

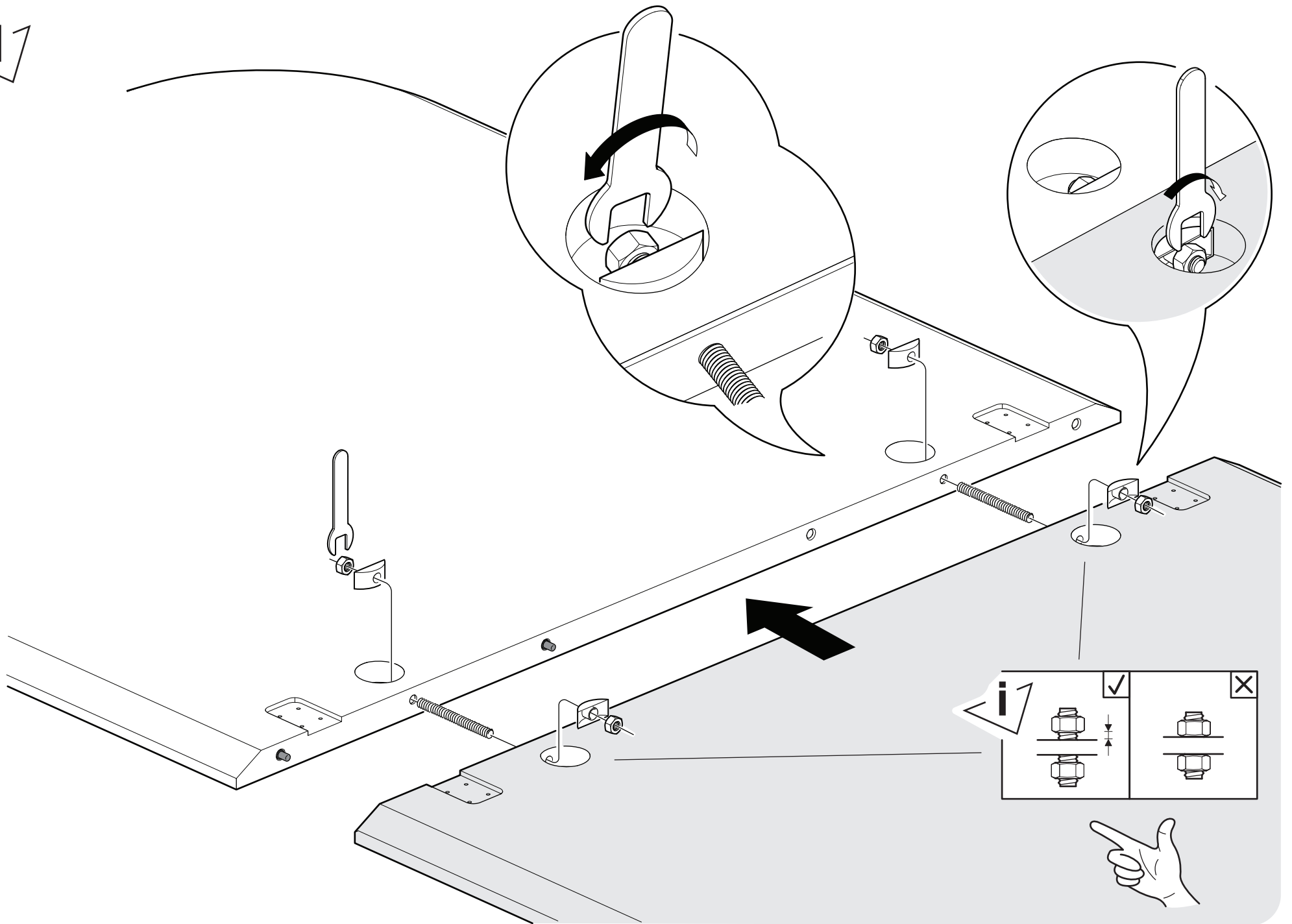


4x

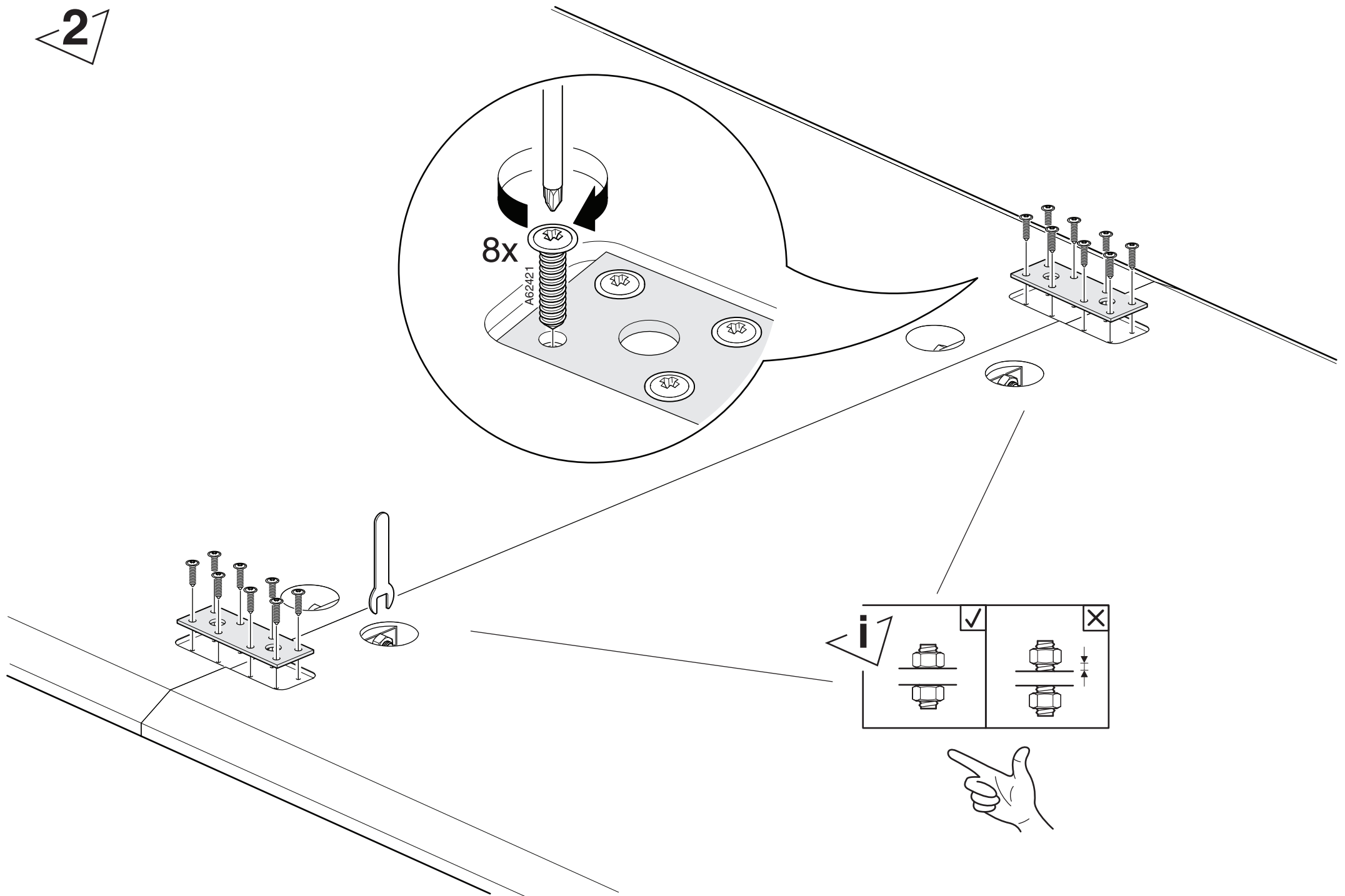


4x

1



2



3

